12.1 Conditions for Static Equilibrium

Learning Objectives

By the end of this section, you will be able to:

- Identify the physical conditions of static equilibrium.
- Draw a free-body diagram for a rigid body acted on by forces.
- Explain how the conditions for equilibrium allow us to solve statics problems.

We say that a rigid body is in **equilibrium** when both its linear and angular acceleration are zero relative to an inertial frame of reference. This means that a body in equilibrium can be moving, but if so, its linear and angular velocities must be constant. We say that a rigid body is in **static equilibrium** when it is at rest *in our selected frame of reference*. Notice that the distinction between the state of rest and a state of uniform motion is artificial—that is, an object may be at rest in our selected frame of reference, yet to an observer moving at constant velocity relative to our frame, the same object appears to be in uniform motion with constant velocity. Because the motion is *relative*, what is in static equilibrium to us is in dynamic equilibrium to the moving observer, and vice versa. Since the laws of physics are identical for all inertial reference frames, in an inertial frame of reference, there is no distinction between static equilibrium and equilibrium.

According to Newton's second law of motion, the linear acceleration of a rigid body is caused by a net force acting on it, or

$$\sum_{k} \vec{\mathbf{F}}_{k} = m \vec{\mathbf{a}}_{CM}.$$
(12.1)

Here, the sum is of all external forces acting on the body, where *m* is its mass and \vec{a}_{CM} is the linear acceleration of its

center of mass (a concept we discussed in Linear Momentum and Collisions on linear momentum and collisions). In equilibrium, the linear acceleration is zero. If we set the acceleration to zero in Equation 12.1, we obtain the following equation:

First Equilibrium Condition

The first equilibrium condition for the static equilibrium of a rigid body expresses *translational* equilibrium:

$$\sum_{k} \vec{\mathbf{F}}_{k} = \vec{\mathbf{0}} . \tag{12.2}$$

The first equilibrium condition, **Equation 12.2**, is the equilibrium condition for forces, which we encountered when studying applications of Newton's laws.

This vector equation is equivalent to the following three scalar equations for the components of the net force:

$$\sum_{k} F_{kx} = 0, \qquad \sum_{k} F_{ky} = 0, \qquad \sum_{k} F_{kz} = 0.$$
 (12.3)

Analogously to **Equation 12.1**, we can state that the rotational acceleration $\vec{\alpha}$ of a rigid body about a fixed axis of rotation is caused by the net torque acting on the body, or

$$\sum_{k} \vec{\tau}_{k} = I \vec{\alpha} .$$
 (12.4)

Here *I* is the rotational inertia of the body in rotation about this axis and the summation is over *all* torques $\vec{\tau}_k$ of external forces in **Equation 12.2**. In equilibrium, the rotational acceleration is zero. By setting to zero the right-hand side of **Equation 12.4**, we obtain the second equilibrium condition:

Second Equilibrium Condition

The second equilibrium condition for the static equilibrium of a rigid body expresses rotational equilibrium:

$$\sum_{k} \vec{\tau}_{k} = \vec{0} .$$
 (12.5)

The second equilibrium condition, **Equation 12.5**, is the equilibrium condition for torques that we encountered when we studied rotational dynamics. It is worth noting that this equation for equilibrium is generally valid for rotational equilibrium about any axis of rotation (fixed or otherwise). Again, this vector equation is equivalent to three scalar equations for the vector components of the net torque:

$$\sum_{k} \tau_{kx} = 0, \qquad \sum_{k} \tau_{ky} = 0, \qquad \sum_{k} \tau_{kz} = 0.$$
(12.6)

The second equilibrium condition means that in equilibrium, there is no net external torque to cause rotation about any axis.

The first and second equilibrium conditions are stated in a particular reference frame. The first condition involves only forces and is therefore independent of the origin of the reference frame. However, the second condition involves torque, which is defined as a cross product, $\vec{\tau}_k = \vec{r}_k \times \vec{F}_k$, where the position vector \vec{r}_k with respect to the axis of rotation of the point where the force is applied enters the equation. Therefore, torque depends on the location of the axis in the reference frame. However, when rotational and translational equilibrium conditions hold simultaneously in one frame of reference, then they also hold in any other inertial frame of reference, so that the net torque about any axis of rotation is still zero. The explanation for this is fairly straightforward.

Suppose vector $\vec{\mathbf{R}}$ is the position of the origin of a new inertial frame of reference *S'* in the old inertial frame of reference *S*. From our study of relative motion, we know that in the new frame of reference *S'*, the position vector $\vec{\mathbf{r}}'_k$ of the point where the force $\vec{\mathbf{F}}_k$ is applied is related to $\vec{\mathbf{r}}_k$ via the equation

$$\vec{\mathbf{r}}'_k = \vec{\mathbf{r}}_k - \vec{\mathbf{R}}$$
.

Now, we can sum all torques $\vec{\tau}'_k = \vec{r}'_k \times \vec{F}_k$ of all external forces in a new reference frame, S':

$$\sum_{k} \vec{\tau}'_{k} = \sum_{k} \vec{r}'_{k} \times \vec{F}_{k} = \sum_{k} (\vec{r}_{k} - \vec{R}) \times \vec{F}_{k} = \sum_{k} \vec{r}_{k} \times \vec{F}_{k} - \sum_{k} \vec{R} \times \vec{F}_{k} = \sum_{k} \vec{\tau}_{k} - \vec{R} \times \sum_{k} \vec{F}_{k} = \vec{0}.$$

In the final step in this chain of reasoning, we used the fact that in equilibrium in the old frame of reference, S, the first term vanishes because of **Equation 12.5** and the second term vanishes because of **Equation 12.2**. Hence, we see that the net torque in any inertial frame of reference S' is zero, provided that both conditions for equilibrium hold in an inertial frame of reference S.

The practical implication of this is that when applying equilibrium conditions for a rigid body, we are free to choose any point as the origin of the reference frame. Our choice of reference frame is dictated by the physical specifics of the problem we are solving. In one frame of reference, the mathematical form of the equilibrium conditions may be quite complicated, whereas in another frame, the same conditions may have a simpler mathematical form that is easy to solve. The origin of a selected frame of reference is called the pivot point.

In the most general case, equilibrium conditions are expressed by the six scalar equations (**Equation 12.3** and **Equation 12.6**). For planar equilibrium problems with rotation about a fixed axis, which we consider in this chapter, we can reduce the number of equations to three. The standard procedure is to adopt a frame of reference where the *z*-axis is the axis of rotation. With this choice of axis, the net torque has only a *z*-component, all forces that have non-zero torques lie in the *xy*-plane, and therefore contributions to the net torque come from only the *x*- and *y*-components of external forces. Thus, for planar problems with the axis of rotation perpendicular to the *xy*-plane, we have the following three equilibrium conditions for forces and torques:

$$F_{1x} + F_{2x} + \dots + F_{Nx} = 0 \tag{12.7}$$

$$F_{1y} + F_{2y} + \dots + F_{Ny} = 0 \tag{12.8}$$

$$\tau_1 + \tau_2 + \dots + \tau_N = 0 \tag{12.9}$$

where the summation is over all *N* external forces acting on the body and over their torques. In **Equation 12.9**, we simplified the notation by dropping the subscript *z*, but we understand here that the summation is over all contributions

along the *z*-axis, which is the axis of rotation. In **Equation 12.9**, the *z*-component of torque $\vec{\tau}_k$ from the force \vec{F}_k is

$$\tau_k = r_k F_k \sin \theta \tag{12.10}$$

where r_k is the length of the lever arm of the force and F_k is the magnitude of the force (as you saw in **Fixed-Axis Rotation**). The angle θ is the angle between vectors $\vec{\mathbf{r}}_k$ and $\vec{\mathbf{F}}_k$, measuring *from vector* $\vec{\mathbf{r}}_k$ to vector $\vec{\mathbf{F}}_k$ in the *counterclockwise* direction (**Figure 12.2**). When using **Equation 12.10**, we often compute the magnitude of torque and assign its sense as either positive (+) or negative (-), depending on the direction of rotation caused by this torque alone. In **Equation 12.9**, net torque is the sum of terms, with each term computed from **Equation 12.10**, and each term must have the correct *sense*. Similarly, in **Equation 12.7**, we assign the + sign to force components in the + *x*-direction and the - sign to components in the - *x*-direction. The same rule must be consistently followed in

Equation 12.8, when computing force components along the *y*-axis.



Figure 12.2 Torque of a force: (a) When the torque of a force causes counterclockwise rotation about the axis of rotation, we say that its *sense* is positive, which means the torque vector is parallel to the axis of rotation. (b) When torque of a force causes clockwise rotation about the axis, we say that its sense is negative, which means the torque vector is antiparallel to the axis of rotation.

In many equilibrium situations, one of the forces acting on the body is its weight. In free-body diagrams, the weight vector is attached to the **center of gravity** of the body. For all practical purposes, the center of gravity is identical to the center of mass, as you learned in **Linear Momentum and Collisions** on linear momentum and collisions. Only in situations where a body has a large spatial extension so that the gravitational field is nonuniform throughout its volume, are the center of gravity and the center of mass located at different points. In practical situations, however, even objects as large as buildings or cruise ships are located in a uniform gravitational field on Earth's surface, where the acceleration due to gravity has a constant magnitude of g = 9.8 m/s². In these situations, the center of gravity is identical to the center of mass. Therefore,

throughout this chapter, we use the center of mass (CM) as the point where the weight vector is attached. Recall that the CM has a special physical meaning: When an external force is applied to a body at exactly its CM, the body as a whole undergoes translational motion and such a force does not cause rotation.

When the CM is located off the axis of rotation, a net **gravitational torque** occurs on an object. Gravitational torque is the torque caused by weight. This gravitational torque may rotate the object if there is no support present to balance it. The magnitude of the gravitational torque depends on how far away from the pivot the CM is located. For example, in the case of a tipping truck (**Figure 12.3**), the pivot is located on the line where the tires make contact with the road's surface. If the CM is located high above the road's surface, the gravitational torque may be large enough to turn the truck over. Passenger cars with a low-lying CM, close to the pavement, are more resistant to tipping over than are trucks.

View this **demonstration (https://openstaxcollege.org/l/21rigsquare)** to see two forces act on a rigid square in two dimensions. At all times, the static equilibrium conditions given by **Equation 12.7** through **Equation 12.9** are satisfied. You can vary magnitudes of the forces and their lever arms and observe the effect these changes have on the square.



Figure 12.3 The distribution of mass affects the position of the center of mass (CM), where the weight vector \vec{w} is attached. If the center of gravity is within the area of support, the truck returns to its initial position after tipping [see the left panel in (b)]. But if the center of gravity lies outside the area of support, the truck turns over [see the right panel in (b)]. Both vehicles in (b) are out of equilibrium. Notice that the car in (a) is in equilibrium: The low location of its center of gravity makes it hard to tip over.

If you tilt a box so that one edge remains in contact with the table beneath it, then one edge of the base of support becomes a pivot. As long as the center of gravity of the box remains over the base of support, gravitational torque rotates the box back toward its original position of stable equilibrium. When the center of gravity moves outside of the base of support, gravitational torque rotates the box in the opposite direction, and the box rolls over. View this **demonstration (https://openstaxcollege.org/l/21unstable)** to experiment with stable and unstable positions of a box.

Example 12.1

Center of Gravity of a Car

A passenger car with a 2.5-m wheelbase has 52% of its weight on the front wheels on level ground, as illustrated in **Figure 12.4**. Where is the CM of this car located with respect to the rear axle?



Figure 12.4 The weight distribution between the axles of a car. Where is the center of gravity located? (credit "car": modification of work by Jane Whitney)

Strategy

We do not know the weight *w* of the car. All we know is that when the car rests on a level surface, 0.52*w* pushes down on the surface at contact points of the front wheels and 0.48*w* pushes down on the surface at contact points of the rear wheels. Also, the contact points are separated from each other by the distance d = 2.5 m. At these contact points, the car experiences normal reaction forces with magnitudes $F_{\rm F} = 0.52w$ and $F_{\rm R} = 0.48w$ on

the front and rear axles, respectively. We also know that the car is an example of a rigid body in equilibrium whose entire weight *w* acts at its CM. The CM is located somewhere between the points where the normal reaction forces act, somewhere at a distance *x* from the point where F_R acts. Our task is to find *x*. Thus, we identify three

forces acting on the body (the car), and we can draw a free-body diagram for the extended rigid body, as shown in **Figure 12.5**.



Figure 12.5 The free-body diagram for the car clearly indicates force vectors acting on the car and distances to the center of mass (CM). When CM is selected as the pivot point, these distances are lever arms of normal reaction forces. Notice that vector magnitudes and lever arms do not need to be drawn to scale, but all quantities of relevance must be clearly labeled.

We are almost ready to write down equilibrium conditions **Equation 12.7** through **Equation 12.9** for the car, but first we must decide on the reference frame. Suppose we choose the *x*-axis along the length of the car, the *y*-axis vertical, and the *z*-axis perpendicular to this *xy*-plane. With this choice we only need to write **Equation 12.7** and **Equation 12.9** because all the *y*-components are identically zero. Now we need to decide on the location of the pivot point. We can choose any point as the location of the axis of rotation (*z*-axis). Suppose we place the axis of rotation at CM, as indicated in the free-body diagram for the car. At this point, we are ready to write the equilibrium conditions for the car.

Solution

Each equilibrium condition contains only three terms because there are N = 3 forces acting on the car. The first equilibrium condition, **Equation 12.7**, reads

$$+F_{\rm E} - w + F_{\rm R} = 0. \tag{12.11}$$

This condition is trivially satisfied because when we substitute the data, **Equation 12.11** becomes +0.52w - w + 0.48w = 0. The second equilibrium condition, **Equation 12.9**, reads

$$\tau_{\rm F} + \tau_w + \tau_{\rm R} = 0 \tag{12.12}$$

where $\tau_{\rm F}$ is the torque of force $F_{\rm F}$, τ_w is the gravitational torque of force *w*, and $\tau_{\rm R}$ is the torque of force $F_{\rm R}$. When the pivot is located at CM, the gravitational torque is identically zero because the lever arm of the weight with respect to an axis that passes through CM is zero. The lines of action of both normal reaction forces are perpendicular to their lever arms, so in **Equation 12.10**, we have $|\sin \theta| = 1$ for both forces. From the free-body diagram, we read that torque $\tau_{\rm F}$ causes clockwise rotation about the pivot at CM, so its sense is negative; and torque $\tau_{\rm R}$ causes counterclockwise rotation about the pivot at CM, so its sense is positive. With

this information, we write the second equilibrium condition as

$$-r_{\rm F}F_{\rm F} + r_{\rm R}F_{\rm R} = 0. \tag{12.13}$$

With the help of the free-body diagram, we identify the force magnitudes $F_R = 0.48w$ and $F_F = 0.52w$, and their corresponding lever arms $r_R = x$ and $r_F = d - x$. We can now write the second equilibrium condition, **Equation 12.13**, explicitly in terms of the unknown distance *x*:

$$-0.52(d-x)w + 0.48xw = 0.$$
 (12.14)

Here the weight *w* cancels and we can solve the equation for the unknown position *x* of the CM. The answer is x = 0.52d = 0.52(2.5 m) = 1.3 m.

Solution

Choosing the pivot at the position of the front axle does not change the result. The free-body diagram for this pivot location is presented in **Figure 12.6**. For this choice of pivot point, the second equilibrium condition is

$$-r_w w + r_{\rm R} F_{\rm R} = 0. \tag{12.15}$$

When we substitute the quantities indicated in the diagram, we obtain

$$-(d-x)w + 0.48dw = 0.$$
 (12.16)

The answer obtained by solving **Equation 12.13** is, again, x = 0.52d = 1.3 m.



Figure 12.6 The equivalent free-body diagram for the car; the pivot is clearly indicated.

Significance

This example shows that when solving static equilibrium problems, we are free to choose the pivot location. For different choices of the pivot point we have different sets of equilibrium conditions to solve. However, all choices lead to the same solution to the problem.

12.1 Check Your Understanding Solve Example 12.1 by choosing the pivot at the location of the rear axle.



12.2 Check Your Understanding Explain which one of the following situations satisfies both equilibrium conditions: (a) a tennis ball that does not spin as it travels in the air; (b) a pelican that is gliding in the air at a constant velocity at one altitude; or (c) a crankshaft in the engine of a parked car.

A special case of static equilibrium occurs when all external forces on an object act at or along the axis of rotation or when the spatial extension of the object can be disregarded. In such a case, the object can be effectively treated like a point mass. In this special case, we need not worry about the second equilibrium condition, **Equation 12.9**, because all torques are identically zero and the first equilibrium condition (for forces) is the only condition to be satisfied. The free-body diagram and problem-solving strategy for this special case were outlined in **Newton's Laws of Motion** and **Applications of Newton's Laws**. You will see a typical equilibrium situation involving only the first equilibrium condition in the next

example.



View this **demonstration (https://openstaxcollege.org/l/21pulleyknot)** to see three weights that are connected by strings over pulleys and tied together in a knot. You can experiment with the weights to see how they affect the equilibrium position of the knot and, at the same time, see the vector-diagram representation of the first equilibrium condition at work.

Example 12.2

A Breaking Tension

A small pan of mass 42.0 g is supported by two strings, as shown in **Figure 12.7**. The maximum tension that the string can support is 2.80 N. Mass is added gradually to the pan until one of the strings snaps. Which string is it? How much mass must be added for this to occur?



the strings snaps.

Strategy

This mechanical system consisting of strings, masses, and the pan is in static equilibrium. Specifically, the knot that ties the strings to the pan is in static equilibrium. The knot can be treated as a point; therefore, we need only the first equilibrium condition. The three forces pulling at the knot are the tension \vec{T}_1 in the 5.0-cm string, the tension \vec{T}_2 in the 10.0-cm string, and the weight \vec{w} of the pan holding the masses. We adopt a rectangular coordinate system with the *y*-axis pointing opposite to the direction of gravity and draw the free-body diagram for the knot (see **Figure 12.8**). To find the tension components, we must identify the direction angles α_1 and α_2 that the strings make with the horizontal direction that is the *x*-axis. As you can see in **Figure 12.7**, the strings make two sides of a right triangle. We can use the Pythagorean theorem to solve this triangle, shown in **Figure 12.8**, and find the sine and cosine of the angles α_1 and α_2 . Then we can resolve the tensions into their rectangular components, substitute in the first condition for equilibrium (**Equation 12.7** and **Equation 12.8**), and solve for the tensions in the strings. The string with a greater tension will break first.



Solution

The weight *w* pulling on the knot is due to the mass *M* of the pan and mass *m* added to the pan, or w = (M + m)g. With the help of the free-body diagram in **Figure 12.8**, we can set up the equilibrium conditions for the knot:

in the x-direction,
$$-T_{1x} + T_{2x} = 0$$

in the y-direction, $+T_{1y} + T_{2y} - w = 0$.

From the free-body diagram, the magnitudes of components in these equations are

$$T_{1x} = T_1 \cos \alpha_1 = T_1 / \sqrt{5}, \qquad T_{1y} = T_1 \sin \alpha_1 = 2T_1 / \sqrt{5}$$
$$T_{2x} = T_2 \cos \alpha_2 = 2T_2 / \sqrt{5}, \qquad T_{2y} = T_2 \sin \alpha_2 = T_2 / \sqrt{5}.$$

We substitute these components into the equilibrium conditions and simplify. We then obtain two equilibrium equations for the tensions:

in x-direction,
$$T_1 = 2T_2$$

in y-direction, $\frac{2T_1}{\sqrt{5}} + \frac{T_2}{\sqrt{5}} = (M+m)g$

The equilibrium equation for the *x*-direction tells us that the tension T_1 in the 5.0-cm string is twice the tension T_2 in the 10.0-cm string. Therefore, the shorter string will snap. When we use the first equation to eliminate T_2 from the second equation, we obtain the relation between the mass *m* on the pan and the tension T_1 in the shorter string:

$$2.5T_1/\sqrt{5} = (M+m)g.$$

The string breaks when the tension reaches the critical value of $T_1 = 2.80$ N. The preceding equation can be solved for the critical mass *m* that breaks the string:

$$m = \frac{2.5}{\sqrt{5}} \frac{T_1}{g} - M = \frac{2.5}{\sqrt{5}} \frac{2.80 \text{ N}}{9.8 \text{ m/s}^2} - 0.042 \text{ kg} = 0.277 \text{ kg} = 277.0 \text{ g}$$

Significance

Suppose that the mechanical system considered in this example is attached to a ceiling inside an elevator going up. As long as the elevator moves up at a constant speed, the result stays the same because the weight w does not change. If the elevator moves up with acceleration, the critical mass is smaller because the weight of M + m becomes larger by an apparent weight due to the acceleration of the elevator. Still, in all cases the shorter string breaks first.

12.2 Examples of Static Equilibrium

Learning Objectives

By the end of this section, you will be able to:

- Identify and analyze static equilibrium situations
- · Set up a free-body diagram for an extended object in static equilibrium
- Set up and solve static equilibrium conditions for objects in equilibrium in various physical situations

All examples in this chapter are planar problems. Accordingly, we use equilibrium conditions in the component form of **Equation 12.7** to **Equation 12.9**. We introduced a problem-solving strategy in **Example 12.1** to illustrate the physical meaning of the equilibrium conditions. Now we generalize this strategy in a list of steps to follow when solving static equilibrium problems for extended rigid bodies. We proceed in five practical steps.

Problem-Solving Strategy: Static Equilibrium

- 1. Identify the object to be analyzed. For some systems in equilibrium, it may be necessary to consider more than one object. Identify all forces acting on the object. Identify the questions you need to answer. Identify the information given in the problem. In realistic problems, some key information may be implicit in the situation rather than provided explicitly.
- 2. Set up a free-body diagram for the object. (a) Choose the *xy*-reference frame for the problem. Draw a freebody diagram for the object, including only the forces that act on it. When suitable, represent the forces in terms of their components in the chosen reference frame. As you do this for each force, cross out the original force so that you do not erroneously include the same force twice in equations. Label all forces—you will need this for correct computations of net forces in the *x*- and *y*-directions. For an unknown force, the direction must be assigned arbitrarily; think of it as a 'working direction' or 'suspected direction.' The correct direction is determined by the sign that you obtain in the final solution. A plus sign (+) means that the working direction

is the actual direction. A minus sign (-) means that the actual direction is opposite to the assumed working

direction. (b) Choose the location of the rotation axis; in other words, choose the pivot point with respect to which you will compute torques of acting forces. On the free-body diagram, indicate the location of the pivot and the lever arms of acting forces—you will need this for correct computations of torques. In the selection of the pivot, keep in mind that the pivot can be placed anywhere you wish, but the guiding principle is that the best choice will simplify as much as possible the calculation of the net torque along the rotation axis.

3. Set up the equations of equilibrium for the object. (a) Use the free-body diagram to write a correct equilibrium condition **Equation 12.7** for force components in the *x*-direction. (b) Use the free-body diagram to write a correct equilibrium condition **Equation 12.11** for force components in the *y*-direction. (c) Use the free-body diagram to write a correct equilibrium condition **Equation 12.12** for force components in the *y*-direction. (c) Use the free-body diagram to write a correct equilibrium condition **Equation 12.9** for torques along the axis of rotation. Use